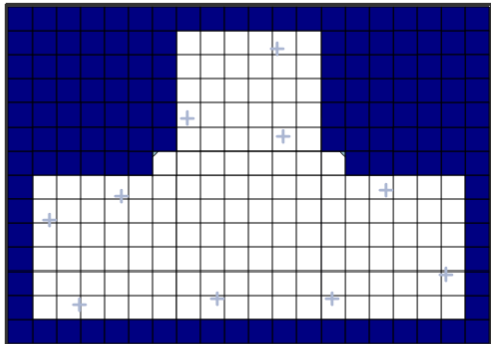


Three Major Map Models

Grid-Based:

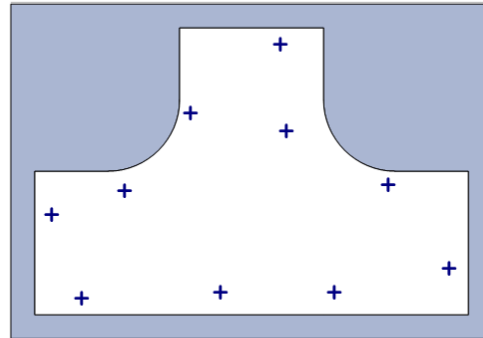
Collection of discretized obstacle/free-space pixels



Elfes, Moravec,
Thrun, Burgard, Fox,
Simmons, Koenig,
Konolige, etc.

Feature-Based:

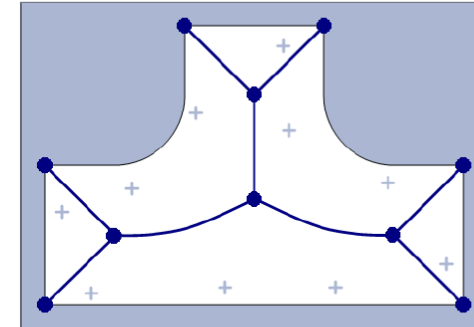
Collection of landmark locations and correlated uncertainty



Smith/Self/Cheeseman,
Durrant-Whyte, Leonard,
Nebot, Christensen, etc.

Topological:

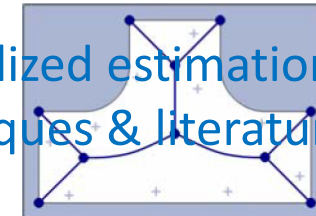
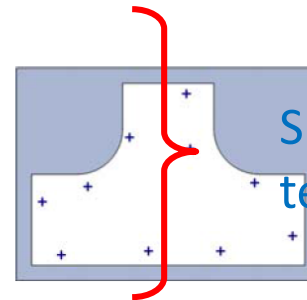
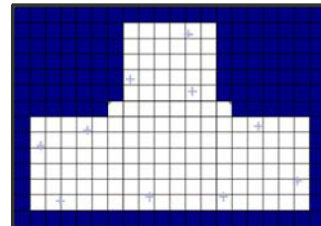
Collection of nodes and their interconnections



Kuipers/Byun,
Chong/Kleeman,
Dudek, Choset,
Howard, Mataric, etc.

Three Major Map Models

	Grid-Based	Feature-Based	Topological
Resolution vs. Scale	Discrete localization	Arbitrary localization	Localize to nodes
Computational Complexity	Grid size and resolution	Landmark covariance (N^2)	Minimal complexity
Exploration Strategies	Frontier-based exploration	No inherent exploration	Graph exploration

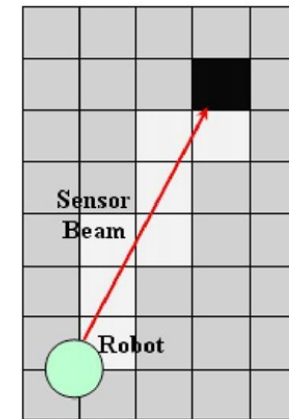
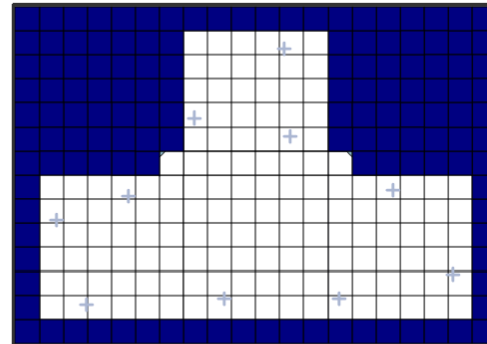
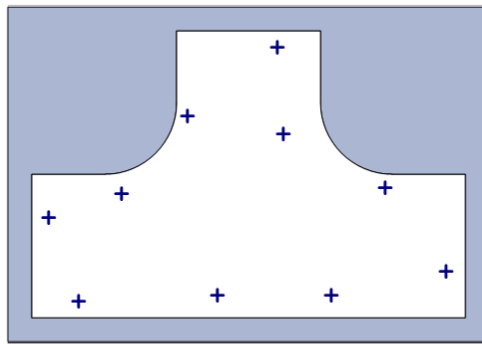


Specialized estimation techniques & literatures

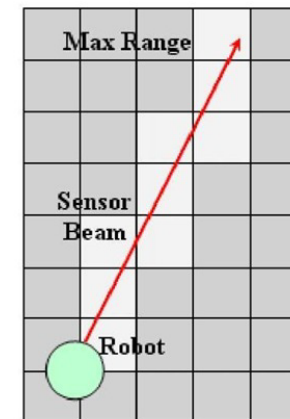
Gmapping

Occupancy Grid: “map” is a grid of “cells”: $\{x_{i,j}^m\}$

- $x_{i,j}^m = 0$ if cell (i,j) is empty; $x_{i,j}^m = 1$ if cell (i,j) is occupied
- $p\left(x_{k+1}^r, \{x_{i,j}^m\}_{k+1} \mid x_{1:k}^r, \{x_{i,j}^m\}_k, y_{1:k+1}\right)$ (estimate cell occupancy probability)



(a)



(b)

Gmapping:

- Uses a *Rao-Blackwellized* particle filter for estimator
- Actually computes $p\left(x_{1:T}^r, \{x_{i,j}^m\} \mid x_{1:k}^r, x_k^m, y_{1:k+1}\right)$

Axioms of Set-Based Probability

Probability Space:

- Let Ω be a set of experimental outcomes (e.g., roll of dice)

$$\Omega = \{A_1, A_2, \dots, A_N\}$$

- the A_i are “elementary events” and subsets of Ω are termed “events”
- Empty set $\{\emptyset\}$ is the “impossible event”
- $S = \{\Omega\}$ is the “certain event”
- A probability space (Ω, F, P)
 - F = set of subsets of Ω , or “events”, P assigns probabilities to events

Probability of an Event—the Key Axioms:

- Assign to each A_i a number, $P(A_i)$, termed the “probability” of event A_i
- $P(A_i)$ must satisfy these axioms
 1. $P(A_i) \geq 0$
 2. $P(S) = 1$
 3. If events $A, B \in \Omega$ are “mutually exclusive,” or disjoint, elements or events ($A \cap B = \{\emptyset\}$), then

$$P(A \cup B) = P(A) + P(B)$$

Axioms of Set-Based Probability

As a result of these three axioms and basic set operations (e.g., DeMorgan's laws, such as $\overline{A \cup B} = \bar{A} \cap \bar{B}$)

- $P(\{\emptyset\})=0$
- $P(A) = 1 - P(\bar{A}) \Rightarrow P(A) + P(\bar{A}) = 1$, where \bar{A} is complement of A
- If A_1, A_2, \dots, A_N mutually disjoint

$$P(A_1 \cup A_2 \cup \dots \cup A_N) = P(A_1) + P(A_2) + \dots + P(A_N)$$

For Ω an infinite, but countable, set we add the "Axiom of infinite additivity"

- 3(b). If A_1, A_2, \dots are mutually exclusive,

$$P(A_1 \cup A_2 \cup \dots) = P(A_1) + P(A_2) + \dots$$

We assume that all countable sets of events satisfy Axioms 1, 2, 3, 3(b)

But we need to model uncountable sets...

Continuous Random Variables (CRVs)

Let $\Omega = \mathbb{R}$ (an uncountable set of events)

- *Problem:* it is not possible to assign probabilities to subsets of \mathbb{R} which satisfy the above Axioms
- *Solution:*
 - let “events” be intervals of \mathbb{R} : $A = \{x \mid x_l \leq x \leq x_u\}$, and their countable unions and intersections.
 - Assign probabilities to these events
$$P(x_l \leq x \leq x_u) = \text{Probability that } x \text{ takes values in } [x_l, x_u]$$
 - x is a “continuous random variable (CRV).”

Some basic properties of CRVs

- If x is a CRV in $[L, U]$, then $P(L \leq x \leq U) = 1$
- If y in $[L, U]$, then $P(L \leq y \leq x) = 1 - P(y \leq x \leq U)$

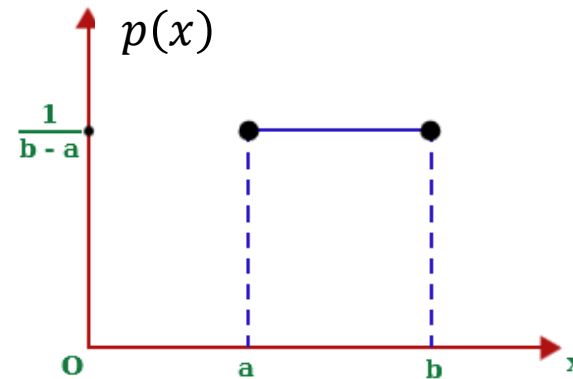
Probability Density Function (pdf)

$$p(x_l \leq x \leq x_u) \equiv \int_{x_l}^{x_u} p(x) dx$$

E.g.

- *Uniform Probability pdf:*

$$p(x) = \frac{1}{b-a}$$

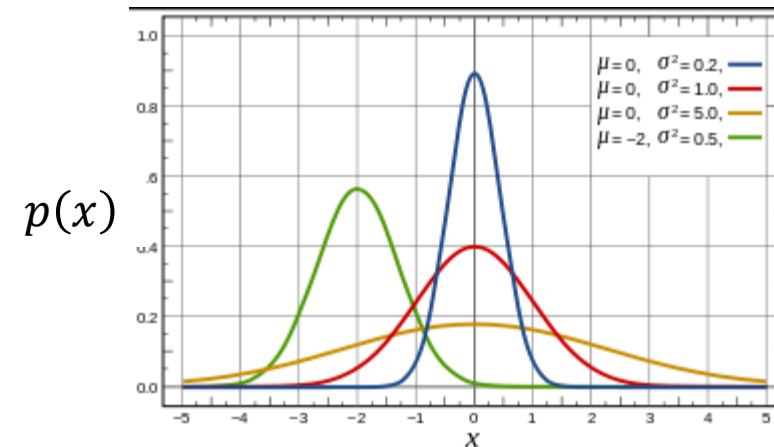


- *Gaussian (Normal) pdf:*

$$p(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2}$$

μ = “mean” of pdf

σ = “standard deviation”



Most of our Estimation theory will be built on the Gaussian distribution

Expectation

Expectation: (key for estimation)

- Let x be a CRV with distribution $p(x)$. The expected value (or mean) of x is

$$E[x] = \int_{-\infty}^{\infty} xp(x)dx \qquad E[g(x)] = \int_{-\infty}^{\infty} g(x)p(x)dx$$

Mean Square:
$$E[x^2] = \int_{-\infty}^{\infty} x^2p(x)dx$$

Variance:
$$\sigma^2 = E[(x - \mu)^2] = \int_{-\infty}^{\infty} (x - \mu)^2p(x)dx \qquad \mu(x) = E[x]$$

Random Processes (continued)

A stochastic system whose state is characterized by a time evolving CRV, $x(t)$, $t \in [0, T]$.

- At each t , $x(t)$ is a CRV
- $x(t)$ is the “state” of the random process, which can be characterized by

$$P[x_l \leq x(t) \leq x_u] = \int_{-\infty}^{\infty} p(x, t) dx$$

Random Processes can also be characterized by:

- Joint probability function

Joint probability
density function

$$P[x_{1l} \leq x(t_1) \leq x_{1u}; x_{2l} \leq x(t_2) \leq x_{2u}] = \int_{x_{1l}}^{x_{1u}} \int_{x_{2l}}^{x_{2u}} p(x_1, x_2, t_1, t_2) dx_1 dx_2$$

- A random process $x(t)$ is **Stationary** if $p(x, t+\tau) = p(x, t)$ for all τ

- Correlation Function

Correlation function

$$E[x(t_1)x(t_2)] = \int_{-\infty}^{\infty} x_1 x_2 p(x_1, x_2, t_1, t_2) dx_1 dx_2 \equiv \rho(t_1, t_2)$$

Joint and Conditional Probability

- $P(X = x \text{ and } Y = y) = P(x, y)$

- If X and Y are **independent** then

$$P(x, y) = P(x) P(y)$$

- $P(x | y)$ is the probability of **x given y**

$$P(x | y) = P(x, y) / P(y)$$

$$P(x, y) = P(x | y) P(y)$$

- If X and Y are **independent** then

$$P(x | y) = P(x)$$

Conditional independence

$$P(x, y | z) = P(x | z) P(y | z)$$

Equivalent to

- $P(x | z) = P(x | z, y)$
- $P(y | z) = P(y | z, x)$

Law of Total Probability, Marginals

Discrete case

$$\sum_x P(x) = 1$$

$$P(x) = \sum_y P(x, y)$$

$$P(x) = \sum_y P(x | y)P(y)$$

$$P(x|y) = \sum_z p(x|y, z)p(z|y)$$

Continuous case

$$\int p(x) dx = 1$$

$$p(x) = \int p(x, y) dy$$

$$p(x) = \int p(x | y)p(y) dy$$

$$p(x|y) = \int p(x|y, z)p(z|y)dz$$

Bayes Formula

$$P(x, y) = P(x | y)P(y) = P(y | x)P(x)$$

\Rightarrow

$$P(x | y) = \frac{P(y | x) P(x)}{P(y)} = \frac{\text{likelihood} \cdot \text{prior}}{\text{evidence}}$$

Normalization

$$P(x | y) = \frac{P(y | x) P(x)}{P(y)} = \eta P(y | x) P(x)$$

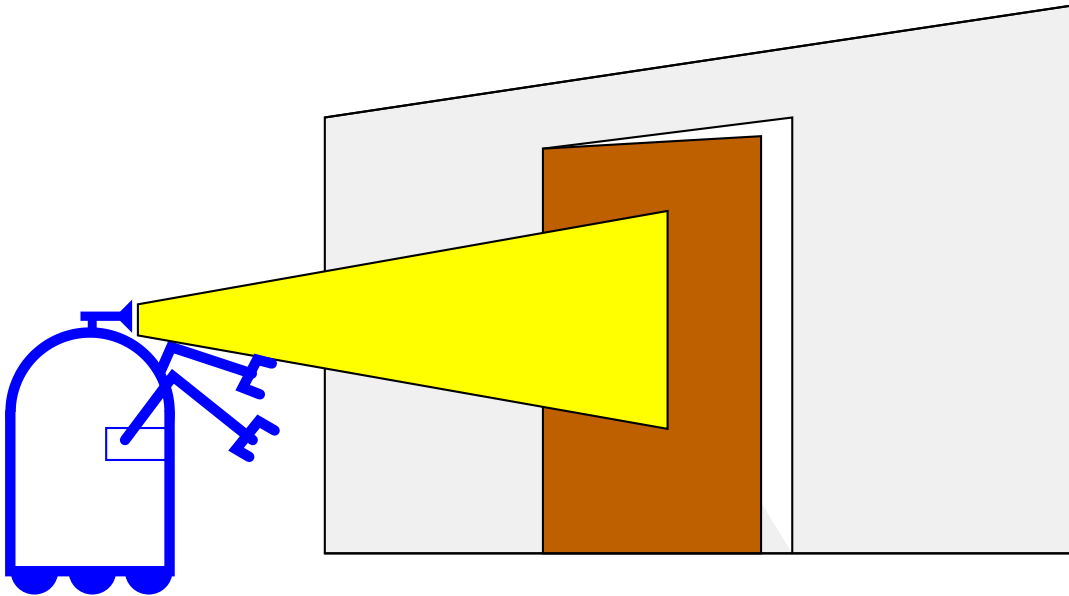
$$\eta = P(y)^{-1} = \frac{1}{\sum_x P(y | x) P(x)}$$

Bayes Rule with Background Knowledge

$$P(x | y, z) = \frac{P(y | x, z) P(x | z)}{P(y | z)}$$

Simple Example

- Suppose robot measures z
- What is $P(open|z)$?



- $P(open|z)$ is **diagnostic**.
- $P(z|open)$ is **causal**.
- Often **causal** knowledge is easier to obtain.
- Bayes rule allows us to use causal knowledge:
 - Causal knowledge can come from a *frequentist* approach
 - Causal knowledge can come from a model.
- $$P(open|z) = \frac{P(z|open)P(open)}{P(z)}$$