

ME/CS 133(a): Solution to Homework #2

**Problem 1:**(10 Points, Problem 4(a,b) in Chapter 2 of MLS).

**Part (a):** Let's assume that the statement in part (b) of the problem is true. Let  $\vec{w}$  be a  $3 \times 1$  vector and let  $\vec{v}$  be any  $3 \times 1$  vector. Then:

$$\begin{aligned} (R\hat{w}R^T)\vec{v} &= R\hat{w}(R^T\vec{v}) \\ &= R(\vec{w} \times (R^T\vec{v})) \\ &= (R\vec{w}) \times (RR^T\vec{v}) \\ &= (R\vec{w}) \times \vec{v} \\ &= \widehat{(R\vec{w})}\vec{v} \end{aligned}$$

Since this must be true for any vector  $\vec{v}$ , then  $R\hat{w}R^T = \widehat{(R\vec{w})}$ .

**Part (b):** We can now assume that part (a) holds.

$$\begin{aligned} (R\vec{v}) \times (R\vec{w}) &= \widehat{(R\vec{v})}(R\vec{w}) \\ &= (R\hat{v}R^T)(R\vec{w}) \\ &= R\hat{v}R^T R\vec{w} \\ &= R(\hat{v}\vec{w}) \\ &= R(\vec{v} \times \vec{w}) \end{aligned}$$

**Problem 2:** (15 points, Problem 5 of chapter 2 in the MLS text).

**Part (a):** This result was derived in class. Alternatively, you could show that  $A = (I - \hat{a})^{-1}(I + \hat{a})$  is a matrix in  $SO(3)$  for  $3 \times 3$  skew symmetric matrix  $\hat{a}$  by showing that  $A$  is orthogonal and that  $\det(A) = +1$ . Let us first show that  $A$  is orthogonal.

$$\begin{aligned} AA^T &= (I - \hat{a})^{-1}(I + \hat{a})((I - \hat{a})^{-1}(I + \hat{a}))^T = (I - \hat{a})^{-1}(I + \hat{a})(I - \hat{a})(I + \hat{a})^{-1} \\ &= (I - \hat{a})(I + \hat{a})^{-1}(I - \hat{a})^{-1}(I + \hat{a}) . \end{aligned}$$

Note that  $(I + \hat{a})^{-1}(I - \hat{a})^{-1} = ((I - \hat{a})(I + \hat{a}))^{-1} = (I - \hat{a}^2)^{-1} = ((I + \hat{a})(I - \hat{a}))^{-1} = (I - \hat{a})^{-1}(I + \hat{a})^{-1}$  Therefore:

$$AA^T = (I - \hat{a})(I + \hat{a})^{-1}(I - \hat{a})^{-1}(I + \hat{a}) = (I - \hat{a})(I - \hat{a})^{-1}(I + \hat{a})^{-1}(I + \hat{a}) = I .$$

We just showed that  $A \in \mathcal{O}(3)$ . The orthogonal group has two subcomponents:  $\det(A) = +1$  and  $\det(A) = -1$ . All of the matrices in each component are continuously deformable into another matrix in the respective component. In the limit that  $\vec{a} \rightarrow 0$ ,  $\hat{a} \rightarrow 0$ . In that case,  $A = I$ , which has determine of  $+1$ . Hence, matrices with  $\vec{a} \neq 0$  must in the same component as matrices with  $\vec{a} = 0$ , which is the component consisting of matrices in  $SO(3)$ .

**Part (b):** This is a calculation. The hard part is to derive an expression for  $(I - \hat{a})^{-1}$ :

$$(I - \hat{a})^{-1} = \frac{1}{1 + \|a\|^2} \begin{bmatrix} (1 + a_x^2) & (-a_z + a_x a_y) & (a_y + a_x a_z) \\ (a_z + a_x a_y) & (1 + a_y^2) & (-a_x + a_y a_z) \\ (-a_y + a_x a_z) & (a_x + a_y a_z) & (1 + a_z^2) \end{bmatrix}$$

where  $\vec{a} = [a_x \ a_y \ a_z]^T$ .

**Part (c):** There are two ways to solve this. The simplest way is to use the result of part 5(b) quoted in the text:

$$R = \frac{1}{1 + \|a\|^2} \begin{bmatrix} 1 + a_1^2 - a_2^2 - a_3^2 & 2(a_1 a_2 - a_3) & 2(a_1 a_3 + a_2) \\ 2(a_1 a_2 + a_3) & 1 - a_1^2 + a_2^2 - a_3^2 & 2(a_2 a_3 - a_1) \\ 2(a_1 a_3 - a_2) & 2(a_2 a_3 + a_1) & 1 - a_1^2 - a_2^2 + a_3^2 \end{bmatrix} \quad (1)$$

where  $\|a\|^2$  is shorthand notation for  $\|a\|^2 = a_1^2 + a_2^2 + a_3^2$ . Noting that

$$\text{trace}(R) = \frac{3 - \|a\|^2}{1 + \|a\|^2} \Rightarrow \|a\|^2 = \frac{3 - \text{trace}(R)}{1 + \text{trace}(R)} = \frac{3 - r_{11} - r_{22} - r_{33}}{1 + r_{11} + r_{22} + r_{33}}$$

so that an expression for  $\|a\|^2$  is known, simple algebraic manipulation of the off-diagonal term of  $R$  yield

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = \frac{1 + \|a\|^2}{4} \begin{bmatrix} r_{32} - r_{23} \\ r_{13} - r_{31} \\ r_{21} - r_{12} \end{bmatrix}$$

If you didn't use the results of 5(b) in the text, then you would have started with Cayley's formula  $R = (I - \hat{a})^{-1}(I + \hat{a})$  and derived Equation (1).

**Problem 3:** (5 points, Problem 8(b) of chapter 2 in the MLS text).

$$\begin{aligned} e^{g\Lambda g^{-1}} &= I + \frac{1}{1!} g\Lambda g^{-1} + \frac{1}{2!} (g\Lambda g^{-1})^2 + \frac{1}{3!} (g\Lambda g^{-1})^3 + \dots \\ &= I + \frac{1}{1!} g\Lambda g^{-1} + \frac{1}{2!} (g\Lambda^2 g^{-1}) + \frac{1}{3!} (g\Lambda^3 g^{-1}) + \dots \\ &= g(I + \frac{1}{1!} \Lambda + \frac{1}{2!} \Lambda^2 + \frac{1}{3!} \Lambda^3 + \dots) g^{-1} \\ &= g e^{\Lambda} g^{-1} \end{aligned}$$

**Problem 4:** (15 points, Euler Angles)

Let Z-X-Y Euler angles be denoted by  $\psi$ ,  $\phi$ , and  $\gamma$ .

- **Part (a):** Develop an expression for the rotation matrix that describes the Z-X-Y rotation as a function of the angles  $\psi$ ,  $\phi$ , and  $\gamma$ .

Rotation about the  $z$ -axis by angle  $\psi$  can be represented by a rotation matrix whose form can be determined from the Rodriguez Equation:

$$Rot(\vec{z}, \psi) = I + \sin \psi \hat{z} + (1 - \cos \psi) \hat{z}^2 = \begin{bmatrix} \cos \psi & -\sin \psi & 0 \\ \sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix} .$$

Using the Rodriguez equation, the rotations about the  $y$ -axis and  $x$ -axis can be similarly found as:

$$Rot(\vec{x}, \phi) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi & \cos \phi \end{bmatrix} \quad Rot(\vec{y}, \gamma) = \begin{bmatrix} \cos \gamma & 0 & \sin \gamma \\ 0 & 1 & 0 \\ -\sin \gamma & 0 & \cos \gamma \end{bmatrix} .$$

Multiplying the matrices yields the result:

$$\begin{aligned} R(\psi, \phi, \gamma) &= Rot(\vec{z}, \psi) Rot(\vec{x}, \phi) Rot(\vec{y}, \gamma) \\ &= \begin{bmatrix} (c\psi c\gamma - s\psi s\phi s\gamma) & -s\psi c\phi & (c\psi s\gamma & (c\psi s\gamma + s\psi s\phi c\gamma) \\ (s\psi c\gamma + c\psi s\phi s\gamma) & c\psi c\phi & (s\psi s\gamma - c\psi s\phi c\gamma) & \\ -c\phi s\gamma & s\phi & c\phi c\gamma & \end{bmatrix} \end{aligned} \quad (2)$$

where  $c\phi$  and  $s\phi$  are respectively shorthand notation for  $\cos \phi$  and  $\sin \phi$ , etc.

- **Part (b):** Given a rotation matrix of the form:

$$R = \begin{bmatrix} r_{11} & r_{12} & r_{13} \\ r_{21} & r_{22} & r_{23} \\ r_{31} & r_{32} & r_{33} \end{bmatrix} \quad (3)$$

compute the angles  $\psi$ ,  $\phi$ , and  $\gamma$  as a function of the  $r_{ij}$ .

Direct observation of the matrices in Equations (2) and (3) show that:

$$\sin \phi = r_{32} .$$

Because  $\sin(\pi - \phi) = \sin \phi$ , there are two solutions to this equation:  $\phi_1 = \sin^{-1}(r_{32})$ , and  $\phi_2 = \pi - \phi_1$ . Similar matchings of the matrix components yield:

$$\psi = \text{Atan2}\left[\frac{r_{22}}{\cos \phi}, \frac{-r_{12}}{\cos \phi}\right]$$

$$\gamma = \text{Atan2}\left[\frac{r_{33}}{\cos \phi}, \frac{-r_{31}}{\cos \phi}\right]$$

where the value  $\phi_1$  or  $\phi_2$  is used consistently

**Problem 5:** (Problem 11(a,b) in Chapter 2 of the MLS text).

**Part (a):** Recall that the matrix exponential of a twist,  $\hat{\xi}$ , is:

$$e^{\phi\hat{\xi}} = I + \frac{\phi}{1!}\hat{\xi} + \frac{\phi^2}{2!}\hat{\xi}^2 + \frac{\phi^3}{3!}\hat{\xi}^3 + \dots$$

First, let's consider the case of  $\xi = (v, \omega)$ , with  $\omega = 0$ . If:

$$\hat{\xi} = \begin{bmatrix} 0 & 0 & v_x \\ 0 & 0 & v_y \\ 0 & 0 & 0 \end{bmatrix}$$

then  $\hat{\xi}^2 = 0$ . Thus

$$e^{\phi\hat{\xi}} = \begin{bmatrix} 1 & 0 & \phi v_x \\ 0 & 1 & \phi v_y \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} I & \vec{v}\phi \\ \vec{0}^T & 1 \end{bmatrix}$$

To compute the exponential for the more general case in which  $\omega \neq 0$ , let us assume that  $\|\omega\| = 1$ . In this case, note that  $\hat{\omega}^2 = -I$ , where  $I$  is the  $2 \times 2$  identity matrix. It is easiest if we choose a different coordinate system in which to perform the calculations. Let

$$\hat{\xi} = \begin{bmatrix} 0 & -\omega & v_x \\ \omega & 0 & v_y \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} \hat{\omega} & \vec{v} \\ \vec{0}^T & 0 \end{bmatrix}$$

Let

$$g = \begin{bmatrix} I & \hat{\omega}\vec{v} \\ \vec{0}^T & 1 \end{bmatrix}$$

Let us define a new twist,  $\hat{\xi}'$ :

$$\begin{aligned} \hat{\xi}' &= g^{-1}\hat{\xi}g \\ &= \begin{bmatrix} I & -\hat{\omega}\vec{v} \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \hat{\omega} & \vec{v} \\ 0 & 0 \end{bmatrix} \begin{bmatrix} I & \hat{\omega}\vec{v} \\ 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} \hat{\omega} & (\hat{\omega}^2\vec{v} + \vec{v}) \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} \hat{\omega} & 0 \\ 0 & 0 \end{bmatrix} \end{aligned}$$

where we made use of the identity  $\hat{\omega}^2 = -I$ . That is, we have chosen a coordinate system in which  $\hat{\xi}'$  corresponds to a pure rotation. Thus,

$$e^{\phi\hat{\xi}'} = \begin{bmatrix} e^{\phi\hat{\omega}} & 0 \\ 0 & 1 \end{bmatrix}.$$

Using Eq. (2.35) on page 42 of the MLS text:

$$e^{\phi\hat{\xi}} = g e^{\phi\hat{\xi}'} g^{-1} = \begin{bmatrix} e^{\phi\hat{\omega}} & (I - e^{\phi\hat{\omega}})\hat{\omega}\vec{v}\phi \\ 0 & 1 \end{bmatrix}$$

which is clearly an element of  $SE(2)$ .

**Part(b):** It is easy to see from part (a) that the twist  $\xi = (v_x, v_y, 0)^T$  maps directly to the planar translation  $(v_x, v_y)$ .

The twist corresponding to pure rotation about a point  $\vec{q} = (q_x, q_y, 0)^T$  can be thought of as the Ad-transformation of a twist,  $\xi' = (0, 0, \omega)^T$ , which is pure rotation, by a transformation,  $g$ , which is pure translation by  $\vec{q}$ :

$$\xi = \text{Ad}_h \xi' = (h \hat{\xi}' h^{-1})^\vee \quad (4)$$

where

$$h = \begin{bmatrix} I & \vec{q} \\ 0 & 1 \end{bmatrix} \quad \text{and} \quad \hat{x}i' = \begin{bmatrix} \hat{\omega} & 0 \\ \vec{0}^T & 0 \end{bmatrix}.$$

Expanding Eq. (4) gives:

$$\xi = (h \hat{\xi}' h^{-1})^\vee = \begin{bmatrix} \hat{\omega} & -\hat{\omega} \vec{q} \\ \vec{0}^T & 0 \end{bmatrix}^\vee = \begin{bmatrix} q_y \\ -q_x \\ 1 \end{bmatrix}$$

assuming  $\omega = 1$ .